



Activity One

Bees

In Chapter 4, Milo meets the Spelling Bee—a bee that spells everything it says.

Much like the bees you know, he used to be an ordinary bee, smelling flowers all day. After discovering he could spell really well, he decided to be a spelling bee instead.

Do some research on bees and pollination. Write a 1-2 page paper describing the importance of bees and pollination. Aim to answer the following questions:



- Where do bees live?
- What is pollination?
- How do bees pollinate?
- What parts of the plant are important for pollination?
- How do plants attract bees?
- Why is pollination important?
- What happens when there are no bees for pollination?

As an added bonus, see if there are any other animals or insects that also pollinate. Then, compare how these animals pollinate to how bees pollinate.



NAME: _____



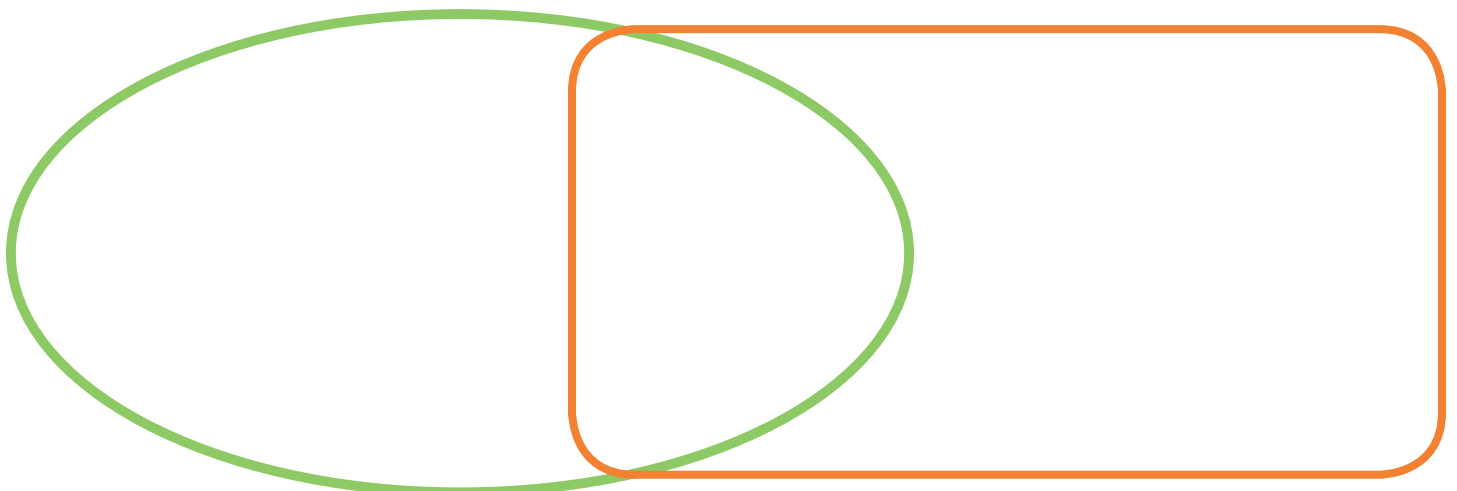
Activity Two

Movie Comparison



Part 1:

In 1970, *The Phantom Tollbooth* was made into a movie. After reading the novel and watching the movie, write down some similarities and differences between the two using the Venn diagram below

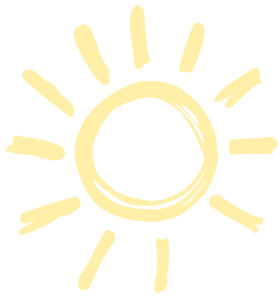


Part 2:

Imagine the book was created into a movie today; the movie would look a lot different than it did in 1970. Copy the storyboard and create a movie trailer that you think would attract people to come and watch the movie. Draw what each clip will look like, what is being said (dialog), what the characters will be doing (action) and how much time will be spent watching this scene (time). Before you begin, go online and watch trailers from some of your favorite movies. This will help you get an idea of what you are supposed to create.

SCENE/CHAPTER:	DIRECTOR:	
_____	_____	_____
SHOT#	SHOT#	SHOT#
Action:	Action:	Action:
_____	_____	_____
Dialog	Dialog	Dialog
_____	_____	_____
Time:	Time:	Time:
_____	_____	_____

NAME: _____



Activity Three

Debate



Throughout *The Phantom Tollbooth*, everyone has their own opinion as to what is more important.

“...for noise is the most valuable thing in the world.” —Dr. Dischord

“King Azaz says words are.” —Milo

“...for if we listen to (sounds) carefully they can sometimes tell us things far better than words.” —the Soundkeeper

“You see what a dull place the world would be without color?” —Chroma

“Why, numbers are the most beautiful and valuable things in the world.” —Dodecahedron

What do you believe is more important: numbers, words, sound or color?

Choose one, then write why you feel this is more important using three examples to support your argument. Make sure to compare your choice to the other 3 when giving your examples.

Once you are done, pair up with a classmate who **agrees** with you and see how your arguments are the same or different.

Then, pair up with a classmate who **disagrees** with you and try to convince them to change their answer.

NAME: _____



Activity Four

Tollbooth Brochure



Milo, Tock and the Humbug visit many places in the Lands Beyond. These places are:

- Dictionopolis
- Point of View
- Reality and Illusions
- Valley of Sound
- Island of Conclusions
- Digitopolis
- Mountains of Ignorance
- Castle in the Air



Your job is to make a brochure designed to attract tourists to one of these places. A good starting point might be to study or look at a few brochures and get some ideas about the layout and what information they typically show. Next, brainstorm some ideas of what to show in your brochure, such as pictures, places to visit, and things to see.

Do some research into what other cities show in terms of activities, hotels, where to eat, and so on. Be sure to always keep in mind the layout and give great detail in your images and descriptions of your area.

Your final product should be professional looking, include at least one picture, and feature a number of reasons that should draw people to your place. If the novel doesn't mention a specific piece of information, think about what it could be. For example, what might the names of the hotels be if people wanted to stay overnight?

NAME: _____



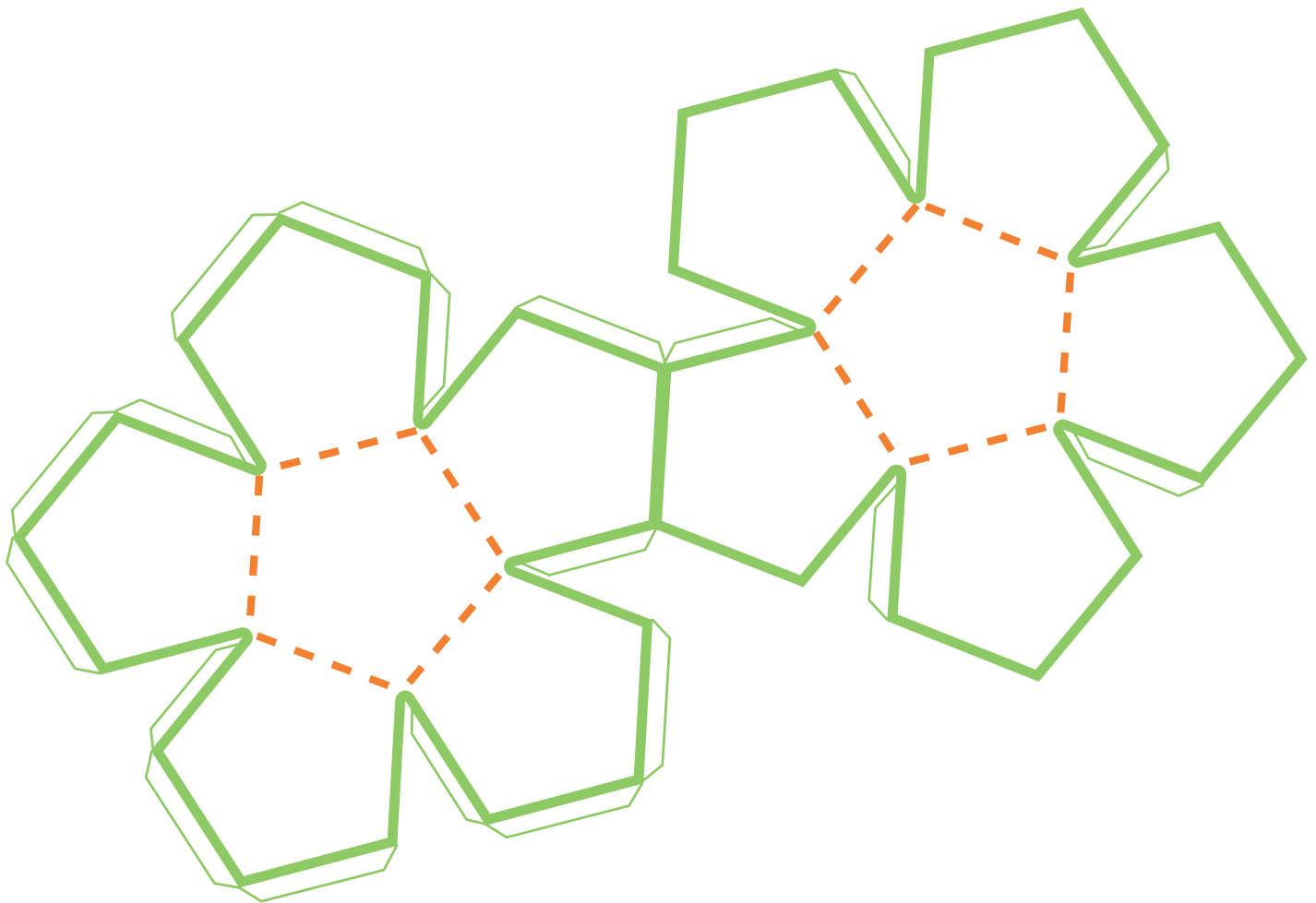
Activity Five

Dodecahedron



In Chapter 14, Milo, Tock and Humbug meet the Dodecahedron: a mathematical shape with 12 faces. Using the template provided, make your own dodecahedron. Give each side its own expression.

With this activity, you will explore different Geometric shapes and emotions. As a bonus, make a body for it, either close to one described in the book or create your own! Remember, he's a mathematical shape, so try to relate his body to Math.





Activity Six

"Do it Yourself"



As they turned down the last aisle of stalls, Milo noticed a wagon that seemed different from the rest. On its side was a small neatly lettered sign that said, "DO IT YOURSELF," and inside were twenty-six bins filled with all the letters of the alphabet from A to Z.

"These are for people who like to make their own words," the man in charge informed him. "You can pick any assortment you like...."

Imagine being Milo in this scenario and pick letters from the wagon to create your own words. From there, make up 10 new words and write them down in the chart below. Then, make up meanings for each new word and write them down in the chart below.

Compare your words with the class. What do you notice about all the made-up words? Are any of them reminiscent of real words? Are any of them sharing similar meanings?

Word	Definition
1.	
2.	
3.	
4.	
5.	
6.	
7.	
8.	
9.	
10.	