

## Teacher Guide

# Our resource has been created for ease of use by both **TEACHERS** and **STUDENTS** alike.

### Introduction

he NCTM content standards have been used in the creation of the assignments in this booklet. This method promotes the idea that it is beneficial to learn through practical, applicable, real-world examples. Many of the drill sheets are organized around a central problem taken from real-life experiences of the students. The pages of this booklet contain a variety in terms of levels of difficulty and content so as to provide students with a variety of different opportunities. Included in our resource are activities on two- and threedimensional shapes, fractions, coordinate points, and composing and decomposing shapes. Visual models are included to assist visual learners. Teachers may also choose to use mad manipulatives along with the exercises included in th help address the needs of kinesthetic learn

Contained in this booklet are the fixed Dr She and 6 Warm-Up Drill Sheets, fouring real-life cent. Iving opportunities, and 3 review sheets forward 3-5. Also, there are 3 overheads and 6 additional work, seet which can be accessed on the publisher's website.

## How Is Our Resource Organized?

#### STUDENT HANDOUTS

Reproducible **drill sheets** make up the majority of our resource.

The **drill sheets** contain challenging problem-solving tasks in drill form, many centered around 'real-world' ideas or problems, which push the boundaries of critical thought and demonstrate to students why mathematics is important and applicable in the real world. It is not expected that all activities will be used, but are offered for variety and flexibility in teaching and assessment. Many of the drill sheet problems offer space for reflection, and opportunity for the appropriate use of technology, as encouraged by the NCTM's *Principles & Standards for School Mathematics*.

The **drill sheets** workbook can be used in correlation with the separate **task sheets** workbook that matches with this particular grade and subject.

The **NCTM Content Standards Assessment Rubric** (*page 4*) is a useful tool for evaluating students' work in many of the activities in our resource. The **Reviews** (*pages 24-26*) are divided by grade and can be used for a follow-up review or assessment at the completion of the unit.

#### **PICTURE CUES**

Our resource contains three main types of pages, each with a different purpose and use. A **Picture Cue** at the top of each page shows, at a glance, what the tage is for.



#### Teacher Guide

\* In rmation and pols for the teacher



#### ude Handout

Reprod drill sheets



#### Easy Marking™ Answer Key

\* Answers for student activities

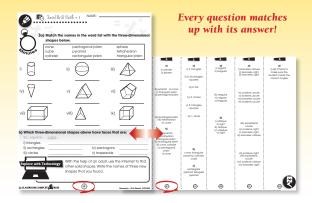


#### **Timed Drill Stopwatch**

\* Write the amount of time for students to complete the timed drill sheet in the stopwatch. Recommended times are given on the contents page.

#### EASY MARKINGTM ANSWER KEY

Marking students' worksheets is fast and easy with our **Answer Key**. Answers are listed in columns – just line up the column with its corresponding worksheet, as shown, and see how every question matches up with its answer!



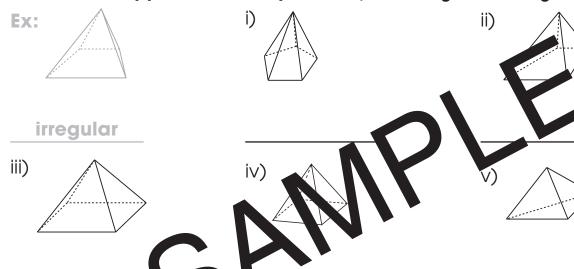


## 4a) There are different kinds of pyramids. Pyramids are described by their base (bottom). The top of the pyramid is called the apex.

Regular pyramids = the base has equal side lengths Irregular pyramid = the base does not have equal side lengths

Right pyramids = the apex is centered over the base Oblique pyramids = the apex is not centered over the base

Describe each pyramid below by its sides, either regular or irregular.



## b) Describe each pyramid below by the location of its apex.

Ex:



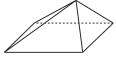


ii)

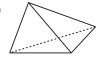


### oblique

iii)



iv)







NAME: \_\_\_\_\_

## Review C

## a) Draw the shape that is congruent.

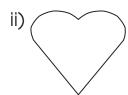






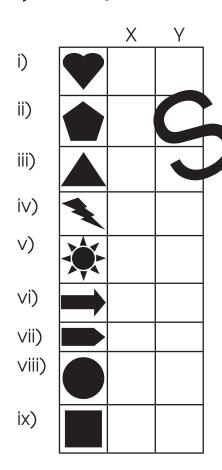
## b) Draw the shape that is similar.

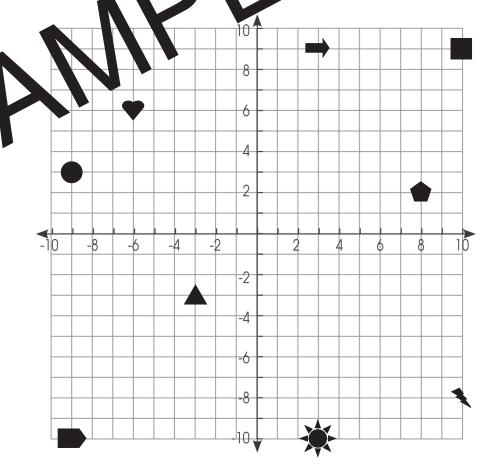






## c) Identify the coordinates for each item.





# **Transformations**

Transform each shape.

	Reflection	Translation		Reflection	Translation
			^		
	C		1,		
0 0	<b>3</b>				