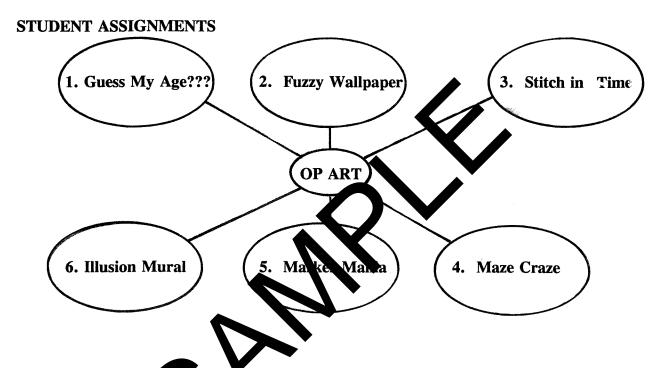
## **OP ART**

## **UNIT OVERVIEW**

Students marvel as they investigate the amazing world of optical illusions. Crazy mazes and eyecurdling geometrical designs place an emphasis on proportioning and critical thinking skills.



- 1. Guess My A 2??? Students examine and reproduce the classic Old Woman/Young Woman optical illusion.
- 2. Fuzzy Wallpaper addents recreate a portion of a nightmarish wallpaper design.
- 3. <u>Stitch in Time</u> Students stitch one of two geometric designs onto black bristol board.
- 4. <u>Maze Craze</u> Students try to solve the infamous Richard Robillard maze, then create a complicated, original maze.
- 5. Marker Mania Students design and construct this, simple two-colour illusion.
- 6. <u>Illusion Mural</u> Students use the grid method to enlarge an M.C. Escher masterpiece to mural side.

### **ASSIGNMENT #1 - GUESS MY AGE???**

## **Student Activities**

- students critically examine the Old Woman/Young Woman optical illusion.
- students reproduce the illusion.

## Suggested Teaching Strategies

- This is a straight forward, introductory assignment designed to be fun and captivate student interest.
- use overhead to show transparency of the following rate (or y show the man).
- challenge students to guess the age of the man (closest gues ans).
- show second picture but don't tell student an otical illusion.
- students will be surprised at how far apartly it guesses are (since some see the young woman, others the old woman).
- finally, explain that the picts an ortical illusion and outline both images for the students.
- students then replicate teeha the image on 8.5" x 11" paper, using pencil.
- use the overhald image or supply each student with a small photocopy for the reproduction.
- marks will be aware on how well students manage to portray both images.
- careful attention to line and shading will help achieve the "duality" effect.
- frame the final work by mounting on black construction paper.
- \*\*\* You may want to have a ready supply of pencils for typical middle-years students who have not seen a pencil since Grade 5.

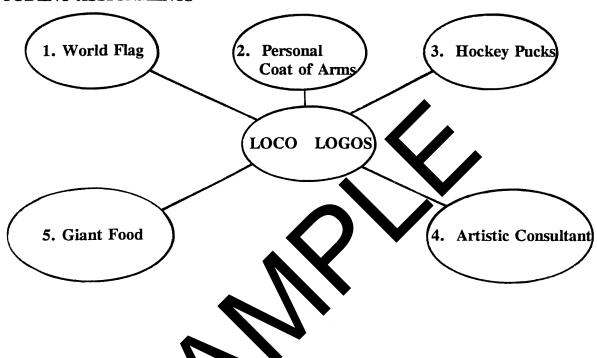


# LOCO LOGOS

### UNIT OVERVIEW

In this unit, students explore the fascinating world of logos - in sports, on flags, on the food that gives them skin trouble!

### STUDENT ASSIGNMENTS



- 1. Flags of the World Vidents use proportion and scale to re-produce a national flag.
- 2. <u>Personal Coat of Arris or Flag</u> Students design and construct their choice of a coat of arms or a personal edited flag.
- 3. Hockey Puck Students choose and replicate three logos from NHL teams.
- 4. <u>Artistic Consultant</u> Students design a logo for a new NHL franchise and present their design to a selection committee comprised of class members.
- 5. <u>Giant Food</u> Students enlarge a food container to exactly five times original measurements.